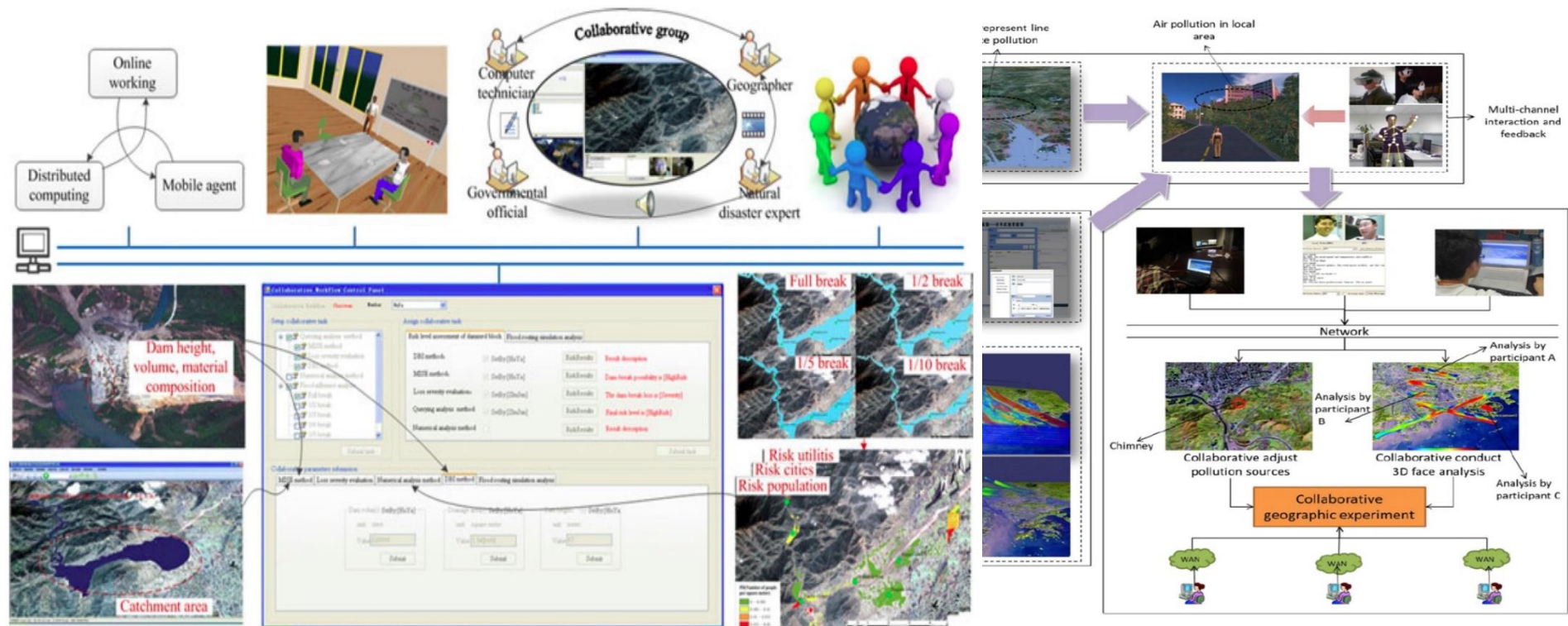


VR technology exists ... but one major component is missing: it is not collaborative (as open tool)! This requires developing networks between VR systems ... not so obvious .. lots of funds needed! If this works, people will meet in Virtual Environments as avatars, communicating 'virtually' with each other: for medicine already tested .. but not for earth sciences - as far as we know (not for immersive VR).





Thank You